

The (weak) case for Earth

- Continuous, sustainable power
- µwave beam is insensitive to atmosphere
- Challenge: Access to space is expensive
- The (strong) case for the Moon
 - Access to orbit is cheaper than landing
 - Nearly continuous solar visibility
 - Solves the lunar night problem!

Spot size	
Pointing accuracy (arcsec)	1
Wavelength (µm)	1
Orbit height (km)	200
Mirror diameter (cm)	20
Dispersion (arcsec)	1.03
Minimum spot size (m)	1
Pointing accuracy (m)	0.97

State of the Technology:

- Lasers:
 - Coherent bundles of fiber lasers deliver 5-50 kW in package appropriate for orbiters
 - Packaging for space, especially thermal management, is an engineering challenge
- Mirror Pointing
 - 1 arcsec gimbaling routinely achieved for SmallSats (e.g. ASTERIA)
 - For power beaming, can use feedback from ground

Satellite Beamed Power for Lunar Surface Assets

Solar power satellites have long been promoted for terrestrial use, but the advantage over ground-based assets has never been convincingly demonstrated. In contrast to the terrestrial case, however, orbiting infrastructure for space power satellites is less expensive and simpler to emplace than ground facilities for use on other worlds. Moreover, a costeffective architecture is one that minimizes the surface footprint at the expense of resources in space. The confluence of several factors now make beamed power systems practical for solar system exploration in the near-term. This is particularly true for lunar exploration, where the night is 14 Earth days long and there is both scientific and exploration interest in visiting permanently shadowed regions.

Example: Power for a robotic lander

- 7 kW radiated power in 1 meter spot
- Usable power comparable to MMRTG
- Conventional surface station
- SmallSat-scale orbiter
 - 1-3 kW-hr battery
 - 2.5 m² solar panel

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• Space is expensive \rightarrow put minimal assets there • Atmosphere absorbs light \rightarrow use µwaves • Want continuous power \rightarrow place in GEO • Landing is expensive \rightarrow minimize footprint • No atmosphere \rightarrow use optical transmission for

Design drivers for Earth Design drivers for the Moon

- small spot

Broadcast power

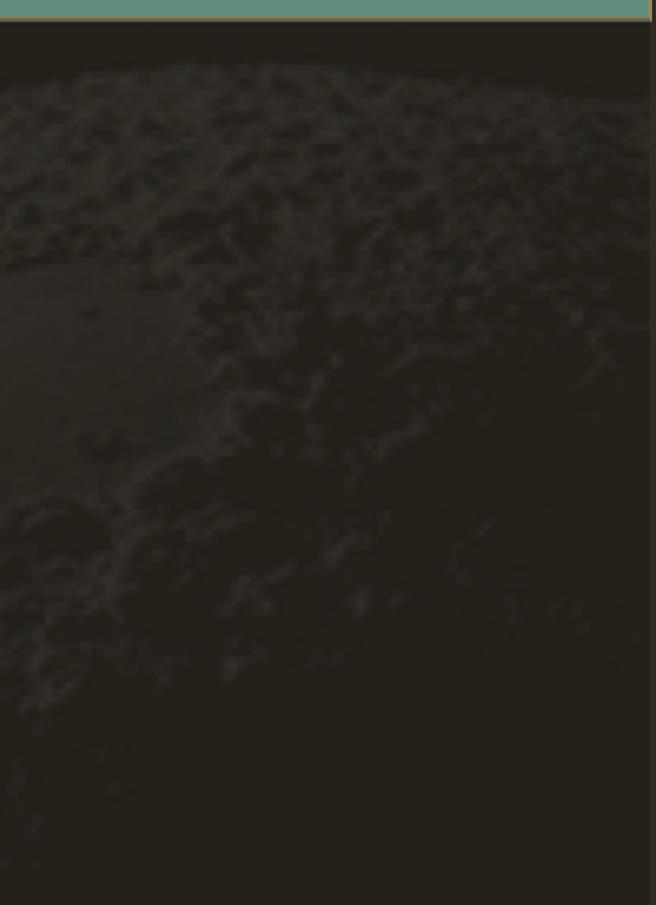
Link time per orbit (min) Orbit period (min) Orbiter panel area (m^2) Solar constant (W/m^2) Orbiter panel efficiency Illumination duty cycle Energy collected (kW-hr Laser wall plug efficiency Radiated power (kW) Lander panel efficiency Geometric collection eff Surface illumination (kW Average surface power

Scaling up for human missions (Moon & Mars)

- ISRU will need ~25 kW (230x the above example)
- Chain of ~30 satellites provides continuous illumination
- ~8x radiated laser power feasible for each satellite



• Keep orbiter small \rightarrow low orbit for fine pointing



	4
	132
2)	2.5
	1361
(%)	25%
	50%
/orbit)	0.94
y (%)	50%
	7.0
(%)	50%
ficiency	80%
V/m^2)	8.9
(W)	108.3

