

APPLICATION OF MACHINE LEARNING TECHNIQUE FOR MAPPING RAYED CRATERS, RILLES AND RIDGES ON THE MOON. Y. Daket¹ (daket-y@u-aizu.ac.jp), C. Honda¹, and H. Demura¹, ¹The University of Aizu, Aizu Research Center for Space Informatics, Aizu-Wakamatsu, Fukushima 965-8580, Japan.

Introduction: Recently, more and more planetary surface images are obtained. To process and analyze them efficiently, automatic data processing is important. Application of machine learning techniques will be one of the solutions.

In this study, we focused on making geological map of the Moon by using a machine learning technique. Geological maps are used for i.e. understanding evolution of lunar surface, investigating subsurface composition and structures, and selecting landing site. Geologic maps are integration of multiple thematic maps such as a map of surface compositional features and tectonic structures etc. We applied a machine learning technique to make a thematic map containing rayed craters, rilles and ridges.

Data: Visible and near-infrared images obtained by Terrain Camera (TC) and Multiband Imagers (MI) were employed. TC and MI were onboard SELENE. Spatial resolution of TC and MI images are ~ 10 m/pix [1] and $\sim 20 \sim 60$ m/pix [2], respectively. Additionally, we used topography data, Digital Terrain Model (DTM) calculated from TC images [1], were employed. Spatial resolution of DTM is ~ 10 m/pix. TC observed lunar surface with visible range. MI observed lunar surface in 9 different channels whose wavelength range from 415 to 1055 nm. These images are advantageous to perform global survey in same quality, because they cover the entire lunar surface in same resolution and same solar condition.

Study area and Method: The region of south Sinus Medii (3x3 degrees in size) was chosen for the training, validating, and testing fields (Figure 1). The area is located on the nearside mare covered by basalts. A several grabens, sinuous rilles, mare ridges, and numerous craters are observed. Bright green and bright blue circles appeared in the figure, are rayed craters. The bright plain surrounding rayed craters are their ejecta. The horizontal extents of ejecta vary depending on the craters; some have elliptical shape, and some have radial pattern.

We implemented mostly after the semantic segmentation architecture, called Efficient Neural Network (Enet) [3], but we employed different activation function called Funnel Activation (FReLU) [4] instead of PReLU. ENet is a deep neural network architecture for semantic segmentation. It requires low real time inference in comparison to other deep neural networks.

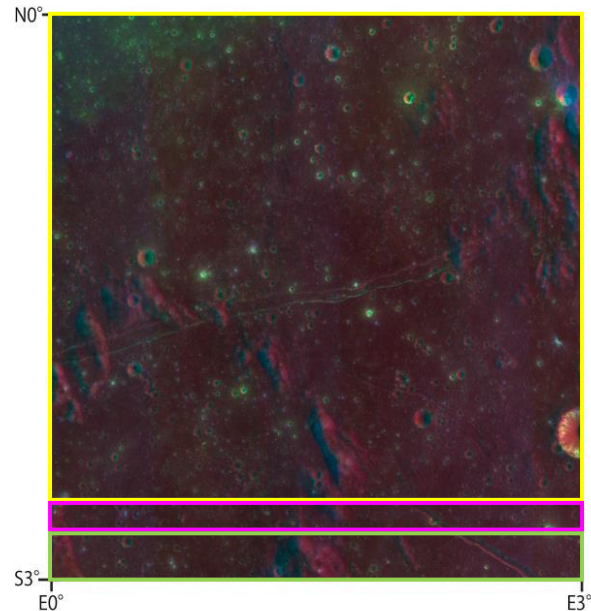


Figure 1: Composed image (Image Type A) of south of Sinus Medii. Yellow, pink and green squares show the regions for training, test and validation, respectively.

FReLU is capable of considering 2D spatial condition. By using FReLU, higher detection capability of linear features is expected.

We made two kind of composite images as for the training, validation, and test data. One is made of TC and MI images (Image Type A; Figures 1, 2a, 3a) and the other is made of DTM and MI images (Image Type B).

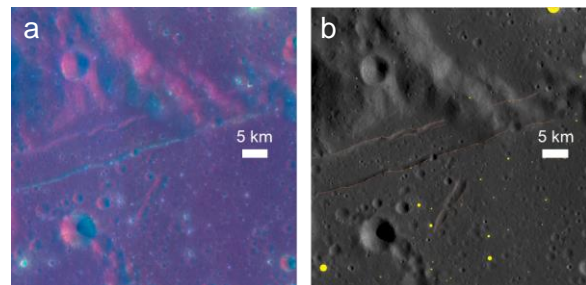


Figure 2: (a) close up image of Image Type A (displayed color range is different from Figure 1), and (b) TC image with manually labeled craters (yellow circles) and faults (brown solid lines).

